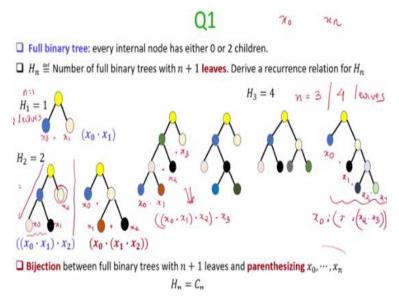
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## Lecture -43 Tutorial 7

Hello everyone welcome to tutorial number 7, so let us start with question number 1.

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So, we define first what we call as full binary tree and it is a binary tree where every internal node and by internal node I mean the nodes which are non-leaf nodes, so every internal node has either 0 child or 2 child. And  $H_n$  is defined to be the number of full binary trees which has n+1 leaves. So, we have to derive a recurrence relation for this  $H_n$ , so let me first demonstrate the value of  $H_n$  for some small values of n.

So, if I consider  $H_1$  that means I want to find out the number of full binary trees which has 2 leaves and there is only one full binary tree which has 2 leaves namely this binary tree. By the way here I am not interested in the label of the nodes I am interested in only the structure of the nodes, so there is only one possible structure of a full binary tree possible which has 2 leaves. What will be  $H_2$ ?

So, there are 2 structurally different full binary trees which as 3 leaves this is binary tree number 1 this is binary tree number 2. If I consider H<sub>3</sub>, H<sub>3</sub> basically denotes a number of structurally different full binary trees with 4 leaves. So, this is one of the trees this is second tree, this is the third tree and this is the fourth tree. As I said earlier I am not focusing on the label of the node.

So, you cannot say that a tree where this node root has label  $a_1$  and the leaves have label  $a_2$ ,  $a_3$  is different from a tree where the label of the root is  $a_2$  and the leaves are  $a_1$  and  $a_3$ . No I am not focusing on the label of the nodes and just focusing on the structure of the tree that is all. So, my claim here is that, the number of full binary trees with n + 1 leaves is same as the value of nth Catalan number and for that what we can do is the following.

Either you can try to derive a recurrence relation explicitly for  $H_n$  but we will not do that instead what we will do is we will say that; we will establish a bijection between the set of full binary trees with n+1 leaves nodes and a set of all ways of parenthesizing n+1 values to specify their multiplication order and we know already that the number of ways of parenthesizing or the cardinality of the number of ways of parenthesizing n+1 values is nothing but the nth Catalan number, we already know that.

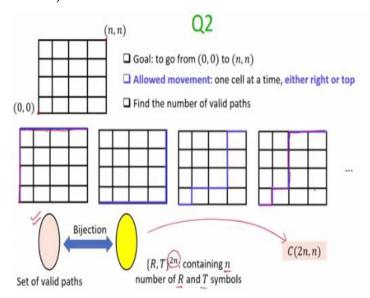
So, if we establish a bijection between the set of solutions for this new problem and the existing problem whose solution we know is Catalan number then we are done. The bijection is easy to formulate. I am not giving the exact details but just giving you a high level idea. So, I have to do the following: I have to take each and every full binary tree with n + 1 leaves. And corresponding to that I have to specify what exactly is the parenthesizing or multiplication order that I can formulate for n + 1 leaves.

So, the n + 1 leaves, I call them as  $x_0$  to  $x_n$ , so in this case my n is equal to 1 so that is why I am taking the case of 2 leaves, my 2 leaves are  $x_0$  and  $x_1$  and the only possible parenthesizing here is that I want to multiply them because I have a kind of a balanced tree here. Whereas if I consider this tree for the case where n is equal to 2. So, this is one possible multiplication ordering and this is another possible multiplication ordering.

The multiplication ordering corresponding to these 2 trees are respectively this. So, you can interpret here that this tree is left indented that I am going down first left, so that is why  $x_0$  is multiplied with  $x_1$  first and then whatever is the result that is multiplied with  $x_2$ , so treat it as follows  $x_0$ ,  $x_1$ ,  $x_2$ . Whereas the next tree that you have you have  $x_0$ ,  $x_1$  and  $x_2$ . So, it is equivalent to saying that  $x_0$  is going to be multiplied with the product of  $x_1$  and  $x_2$ .

If I take the case of n equal to 3 that means 4 leaves, then this ordering corresponds to  $x_0$ .  $x_1$ .  $x_2$  and then multiplied with  $x_3$ . So, that will be the order:  $x_0$  getting multiplied with  $x_1$  then that result getting multiplied with  $x_2$  and that result getting multiplied with  $x_3$ . Whereas if I consider this tree this will be equivalent to  $x_0$  multiplied with  $x_1$  that is getting multiplied with  $x_2$  and  $x_3$  here. So, it is  $x_2$  and  $x_3$  that gets multiplied then their product is getting multiplied with  $x_1$  and their product is getting multiplied with  $x_0$ . So, that is the bijection here.

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In question 2 you are given the following you are given a square grid where you have the coordinate (0, 0) and you want to go to the coordinate (n, n) and you have cells here and the only movements which are allowed to you is that you can at a time you can either go one cell either to the right from the current cell or to the top of the current cell and you have to find out the number of valid paths.

So, for instance: one valid path could be that I go top from the current cell and then again I go top and then again I go top then I go top and then I do right, right, right and right. Whereas I can take a path where I go right and top, right and top, top, top, right and right. Whereas I cannot do the following. I am not allowed to do the following that I go right and right and then again come back left and then top and then bottom.

And I cannot do all those things that is not allowed, the only movements that are allowed are one cell at a time either to the right or to the top. So, for solving this or finding the number of valid paths I do the following so imagine this is the set of all your valid paths and you have another set which denote the set of all strings of length 2n. And the 2n length string has equal number of R symbols and T symbols that is a second set, and my goal here is that I will show that there is a bijection between these 2 sets.

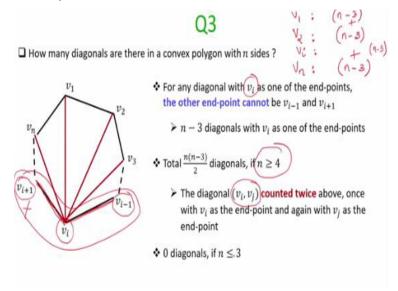
And if indeed there is a bijection between these 2 sets then it shows that the number of valid paths is nothing but the number of strings of length 2n which has equal number of R symbols and equal number of T symbols. And we know that the cardinality of this latter set namely the cardinality of the set of all strings of length 2n which has n number of R symbols and n number of T symbols is C(2n, n), because it is equivalent to saying that you have 2n positions.

And out of those 2n positions you have to find out the n positions where the R symbol is going to be there because once you identify the n symbols and positions where the R symbol is going to be there the remaining n positions have to be occupied with the T symbols. And the bijection is very simple here, you take any valid path it will have definitely n number of R movements and n number of T movements because you are at position number (0, 0) and you have to go to the position number (n, n).

The number of R movements; first of all the only movements are the right movements and the T movements, I can imagine that each time I make a right movement I put down a character R. And each time I make a top movement I write down the character T. So, definitely I have to make order n number of R movements and n number of T movements. It cannot be the case that

the number of R movements is more than the number of T movements or vice versa because then definitely that is an invalid path and the bijection is very straight forward here.

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The third question is how many diagonals are there in a convex polygon with n sides? So, again we can derive the formula using induction or some other mechanism but we will count it directly. So imagine you are given a convex polygon consisting of n sides and where the vertices are  $v_1$  to  $v_n$ , now let us focus on some arbitrary vertex  $v_i$  and try to count the number of diagonals that we can have where  $v_i$  is one of the end points.

Now if  $v_i$  is one of the end points of the diagonal then the other end point of the diagonal cannot be the immediate neighbors of  $v_i$ , namely the vertex number  $v_{i+1}$  that cannot be the end point because  $v_i$ ,  $v_{i+1}$  is not a diagonal, it is the edge of the convex polygon. In the same way, the other endpoint of the diagonal cannot be  $v_{i-1}$ , because  $v_i$  and  $v_{i-1}$  constitutes an edge or a side for the convex polygon and the side of a convex polygon cannot be treated as a diagonal.

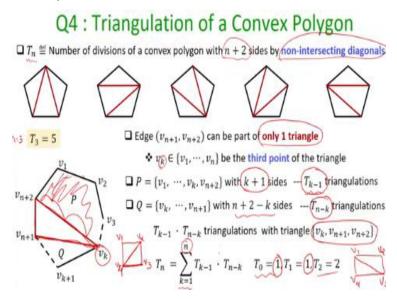
So, that means with  $v_i$  as one of the end-points of the diagonal I can have n-3 diagonals, why n-3? Because excluding these 3 vertices namely  $v_i$ ,  $v_{i-1}$  and  $v_{i+1}$  all the remaining n-3 end points can be the other end point of the diagonal with  $v_i$  being one of the end points. So, now it turns out that the total number of diagonals will be  $\frac{n(n-3)}{2}$ .

Why over 2? Because what we did here is with  $v_i$  being one of the end points I have n-3 diagonals, so that means with  $v_1$  as one of the end points I can have n-3 diagonals with  $v_2$  as one of the end points I can have n-3 diagonals and in the same way with  $v_n$  as one of the end points I can have n-3 diagonals. So, if I sum all of them that gives me the total number of diagonals.

But I will be counting the diagonals twice; I will be counting some of the diagonals twice namely the diagonal with the end points  $v_i$ ,  $v_j$  will be counted twice because with  $v_i$  being one of the end points and the other end point could be anything I would have accumulated n - 3 diagonals. One of the diagonals there will be the diagonal where  $v_j$  is one of the end points and the same diagonal will be counted again when I will be focusing on the case where  $v_j$  is one of the end points and the other end point could be anything including  $v_i$ .

So, that is why to compensate or to remove that over counting we are dividing it by 2 and this will be the case where n is greater than equal to 4 because if the number of sides is 3 or less than 3 then we cannot have any diagonal, so for instance in a triangle you do not have any diagonal.

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In question number 4 we are interested to find out the number of triangulations of a convex polygon. So, let  $T_n$  denotes the number of triangulations of a convex polygon with n + 2 sides and what is basically a triangulation: it is the process of dividing a convex polygon by non

intersecting diagonals. So, if my n is equal to 3 that means I have 5 sides, so I am taking the case of a pentagon and there are 5 ways of triangulating it by non-intersecting diagonals.

So, now I want to find out a recurrence relation or want to find out the number of ways of triangulating a convex polygon with n + 2 sides so I will find that by formulating a recurrence equation and by showing that the solution for that reference equation is same as the nth Catalan number. So, imagine you are given a convex polygon consisting of n + 2 sides which has the vertices  $v_1$  to  $v_{n+2}$ .

Now to solve my problem of triangulating a convex polygon with n+2 sides into smaller problems I consider an arbitrary edge, so for simplicity I take that arbitrary edge to be the edge or the side  $v_{n+1}$  and  $v_{n+2}$ , namely the side with end points  $v_{n+1}$  and  $v_{n+2}$  and it turns out that this side  $v_{n+1}$ ,  $v_{n+2}$  can be the part of only one triangle in the overall triangulation. That means if I fix the third point  $v_k$  where the  $v_k$  could be any vertex in the set  $v_1$  to  $v_n$ .

That will fix the triangle in the triangulation which could result in a triangle where one of the sides of the triangle is  $v_{n+1}$ ,  $v_{n+2}$  that means I am focusing up on the case where, so for instance if I could have a case where this  $v_{n+2}$ ,  $v_{n+1}$  being one of the sides of the triangle and the third point would have been  $v_2$ . But even in that case this edge  $v_{n+1}$ ,  $v_{n+2}$  can be part of only one triangle; it cannot be part of multiple triangles, because of this reason that we are interested in doing the triangulation using non-intersecting diagonals. So, I will be dividing my problem into smaller problems depending upon the third point or the third vertex of the triangle involving the edge  $v_{n+1}$ ,  $v_{n+2}$ . So, the third vertex  $v_k$  could be any vertex it could be the vertex number  $v_1$  in which case my triangle would have been something like this or my vertex  $v_k$  could be vertex number  $v_2$  in which case my triangle would have been something like this and so.

So, now once I fix the third vertex namely the vertex  $v_k$  the overall polygon with n+2 sides will be now divided into 2 smaller polygons. The first polygon P which has the vertices this portion this vertex number  $v_1$ ,  $v_2$ ,  $v_3$ ,  $v_k$  and the side  $v_k$ ,  $v_{n+2}$  and the last side being  $v_{n+2}$ ,  $v_1$  so it will have k+1 sides and how many ways I can triangulate the polygon P? Since it has k+1 sides as per my definition n+2 side convex polygon is triangulated in  $T_n$  number ways.

So, k + 1 side polygon will be triangulated into  $T_{k-1}$  number of ways or  $T_{k-1}$  number of

triangulations are possible for the polygon P. And the other polygon being the polygon Q, which

will have n + 2 - k sides namely the starting vertex will be  $v_k$  and the side  $v_k$ ,  $v_{k+1}$  then the next

side will be  $v_{k+1}$ ,  $v_{k+2}$  then all the way to the vertex  $v_{n+1}$  and the last side being the side  $v_{n+1}$ ,

 $v_k$ . And as per my definition of  $T_n$  the number of ways of triangulating Q is  $T_{n-k}$ .

So, these many triangulations for P and these many triangulations for Q along with the triangle

where the 3 vertices are  $v_{n+1}$ ,  $v_{n+2}$  and  $v_k$  gives me all possible triangulations where one of the

triangles is  $v_{n+1}$ ,  $v_{n+2}$  and the third vertex of that triangle is  $v_k$ . So, from the product rule it

comes out that the total number of triangulations with this being one of the triangles in the

triangulations is  $T_{k-1} * T_{n-k}$ .

But now my k can range from 1 to n, my k could be vertex number v<sub>1</sub>, my k could be vertex

number v<sub>2</sub> and so on. So, if I take the summation over k being equal to 1 to n then I get the total

number of triangulations for n + 2 sided convex polygon and this is the same as the recurrence

relation for your nth Catalan number and your initial conditions will be this T<sub>0</sub> is 1, T<sub>0</sub> means the

number of triangulations for a 2-sided convex polygon.

Well a 2-sided convex polygon cannot be divided or triangulated so no way of triangulating I am

denoting as one way. T<sub>1</sub> means the number of ways of triangulating a convex polygon of 3 sides

namely the triangle, and the triangle itself is the triangulation of itself. So, that is why there is

only one way. T<sub>2</sub> that means the number of ways of triangulating a rectangle, so this is one

possible triangulation and another possible triangulation for the rectangle will be if you draw

this.

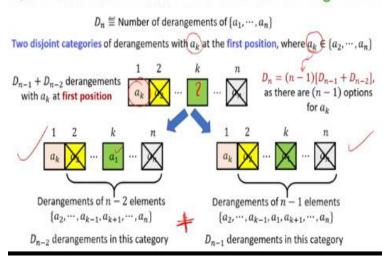
So, there are 2 ways of triangulating a rectangle that is why T<sub>t</sub> will be 2 and from 3 onwards the

recurrence will trigger.

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### Q5: Recurrence Relation for Number of Derangements



The last question is we want to find out a recurrence relation for the number of derangements of n objects, so just to recap a derangement of n objects is a permutation of those n objects such that none of the objects is at its correct position. That means the object number 1 is not at the first position object number 2 will not be at the second position and so. So, we can divide the set of the derangements of n objects into 2 categories.

So, and for these 2 categories we consider or focus on the element which is there at the first position so we are considering the case where at the first position we have the element  $a_k$  where  $a_k$  could be either  $a_2$ ,  $a_3$  or  $a_n$  and with  $a_k$  being occurring at the first position of the derangement we can have 2 categories of derangements. Category one, where the element  $a_1$  is occurring at the kth position and remember element  $a_1$  is allowed to be occurring at kth position in a valid derangement, because at the kth position we are not putting  $a_k$ .  $a_k$  has already occupied the first slot and in the kth slot I can have either  $a_2$  or I can have  $a_3$  or I can have  $a_4$ . So, I am considering the case where at the kth position the element  $a_1$  is there. So, if that is the case that means I have already deranged 2 objects the kth element is deranged and it is now shifted to the first position and the element  $a_1$  is also deranged it is no longer occurring at the first position but rather occurring at the kth position.

If that is the case then my problem boils down to the problem of the deranging the remaining n - 2 elements so I am still left with the problem of deranging  $a_2$   $a_3$   $a_{k-1}$   $a_{k+1}$  and  $a_n$ . So, I am still

left with n-2 elements and whatever way I could derange them you take any derangements of these n-2 elements in that the derangement you add the following positioning. You put  $a_k$  at the first position and you put  $a_1$  at the kth position that will give you a derangement for the n elements.

And as per my definition of derangement there are  $D_{n-2}$  ways of deranging the n-2 elements, so this gives you the first category of derangements where  $a_k$  is occurring at the first position. The second category of derangements with  $a_k$  occurring at the first position is the following. You do not have the element  $a_1$  allowed at the kth position, that means element  $a_1$  can take any other position of course it cannot take the position  $a_1$ .

Because at the first position you have already put the element  $a_k$  and you are not allowing the element  $a_1$  to occur at the kth position as well in this second category of derangements. So, these are the only 2 categories having fixed the first position or having reserved the first position for element  $a_k$  you have only 2 choices or 2 categories of derangements possible. One category where at the kth position you are allowing  $a_1$  and another category of the derangements where you are not allowing  $a_1$  at the kth position.

So, we are considering now the later category, so if  $a_1$  is not allowed to occupy the kth position then I am still left with the problem of deranging n-1 elements, why n-1 elements? Because even the element  $a_1$  is now supposed to be kind of deranged in the sense that it is not allowed to be occupying or it is not allowed to occupy the kth position. So, that is like a restriction with respect to element  $a_1$  itself now, so as per my definition of derangements there are  $D_{n-1}$  ways of deranging n-1 elements.

So, you find out those derangements namely the derangements of n-1 elements and in that derangement the element  $a_1$  would not be occupying the kth position. You take any such derangement and add the element  $a_k$  at the first position that will now give you a derangement of n objects where element  $a_k$  is occurring at the first position and element  $a_1$  is not occurring at the kth position and this will be your later category of derangements.

And if you sum these 2 derangements the number of derangements in category 1 and the number of derangements in category 2 that will give you all possible derangements where the element  $a_k$  is occurring at the first position. Now since there are n-1 options for  $a_k$  so my  $a_k$  could be  $a_2$ , my  $a_k$  could be  $a_3$ , my  $a_k$  could be  $a_n$  and for each possible  $a_k$  I have  $D_{n-1}+D_{n-2}$  number of derangements. So, that is why the overall formula for the number of derangements will be n-1 times the summation of  $D_{n-1}$  and  $D_{n-2}$ , with that I end tutorial number 7, thank you.